



FUNDING PRIORITIES 2026

This grant round supports projects that deliver real benefit to the Central Coast community. Funding is made possible through eligible licensed clubs, who reinvest back into the communities they serve. Applicants are encouraged to review the relevant Council priorities listed below before starting their application, as projects are assessed against these priorities.

The ClubGRANTS program exists to support strong, connected and inclusive communities. If your project makes a positive local impact, we encourage you to apply.

CHILDREN - Priority Areas:

- Family support
- Early intervention programs that build family relationships
- Drug education programs
- Anti-bullying and self-respect / peer respect programs
- Projects focused on developing literacy and numeracy skills
- Improved educational outcomes and access to education
- Projects that increase physical activity
- Projects with a health and wellbeing focus
- Projects to provide enhanced social and communication skills

YOUNG PEOPLE - Priority Areas:

- Youth homelessness
- Projects which assist young people at risk of not completing education to employability standard
- Counselling and mental health projects and services
- Drug education programs
- Anti-bullying and self-respect / peer support programmes
- Projects which assist school-age single mothers and their children
- Projects that involve and engage young people
- Projects that provide improved educational outcomes and access to further education
- Projects that provide employment pathways

- Projects that focus on skill development
- Projects with a health and wellbeing focus
- Projects which assist young people at risk of social exclusion
- Projects that provide affordable cultural, leisure and recreational opportunities

FAMILIES - Priority Areas:

- Homelessness
- Projects to re-engage parents in the workforce
- Counselling and mental health
- Parenting skills and counselling
- Family support
- Domestic violence – prevention and support
- Support projects which increase community spirit and cohesion
- Men's health and well being
- Projects that provide affordable social and recreational activities for families

OLDER PEOPLE - Priority Areas:

- Projects that recognise and celebrate the skills, talents and achievements of older people
- Projects that will enhance the quality of life of elderly people, reduce isolation and encourage social interaction
- Dementia and related aged health issues
- Projects that encourage intergenerational interaction, mentoring and skill sharing
- Projects that provide support for our elderly population to lead healthy, active and independent
Lives

COMMUNITY CAPACITY BUILDING - Priority Areas:

- Projects that address homelessness and provide affordable housing opportunities
- Initiatives which increase the knowledge and skills of residents
- Projects and equipment that will improve community health and wellbeing
- Community leadership and volunteering projects
- Projects that provide access to information and technology
- Projects that stimulate creativity and encourage enterprise and innovation
- Projects that provide access to food and essential services for the disadvantaged
- Projects that build capacity within the CALD (culturally and linguistically diverse) community
- Community safety and crime prevention initiatives

ABORIGINAL & TORRES STRAIT ISLANDERS - Priority Areas:

- Educational services for young indigenous people
- Projects that showcase traditional heritage and customs

- Self-esteem building and community leadership initiatives
- Projects that support and encourage reconciliation

PEOPLE WITH DISABILITIES - Priority Areas:

- Support for social participation by people with intellectual disabilities
- Support for social participation by people with physical disabilities
- Projects that positively address access issues in the built or natural environment

VETERANS - Priority Areas:

- Welfare programs
- Veterans support programs

EMERGENCY SERVICES - Priority Areas:

- Volunteer emergency services support
- Resources, equipment, and training